



**Godfrey Ermen Primary School  
Lesson overviews Year 6**



Autumn	Spring	Summer
<b>Computing systems and networks: Bletchley Park</b>	<b>(Twinkl) Coding with Scratch: Animated stories Programming 2: Micro Bits</b>	<b>Data handling 1: Big Data 1</b>
L1: Secret code L2: Brute force hacking L3: Bletchley Park L4: Computing heroes <u>Challenge</u> L5: Computing Heroes part 2	L1: Animating a scene L2: Broadcast a message L3: Show and hide L4: Planning a story L5: Sequence a story L6: Adding audio and showcase  <a href="#">L1: Tinkering with BBC Micro:bit</a> <a href="#">L2: Programming an animation</a> L3: Polling program L4: Programming a pedometer L5: Programming a scoreboard	Barcodes, QR codes and RFID L1: Barcodes Qr code treasure hunt L2: Transmitting data L3: RFID Spreadsheets <u>L4: Using RFID optional challenge</u> L5: Transport data
<b>Creating media: History of computers</b>	<b>Technola Robotics</b>	<b>Data handling 2: Big Data 2</b>
L3:First Computers L4: Computers that changed the world.		Data usage and smart schools L1: Transferring data Bluetooth L2:Data usage L3: The internet of things To identify how data analysis can improve city life.

